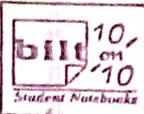


Pointer in class

Date / /

Page



The object of a class is declared as a pointer object.

Syntax:-

```
classname *object;
```

e.g. → emp *e;

To access data member and member function of a class with the help of pointer objects in place of dot operator and → operator are used.

```
#include <iostream.h>
```

```
class book
```

```
{ private:
```

```
char bname[20];
```

```
int edition;
```

```
float price;
```

```
public:
```

```
void input()
```

```
{
```

```
cout << "\n Enter book name";
```

```
cin.getline(bname, 20);
```

```
cout << "\n Enter Edition";
```

```
(cin >> edition);
```

```
cout << "\n Enter Price";
```

```
(cin >> price);
```

```
void output()
```

```
{
```

```
cout << "\n Bookname | Edition | price";
```

```
cout << "\n" << bname << " | " << edition
```

```
<< "\n" << price;
```

Date / /

Page

bill 10,
on
'10
Students Notebooks

void main ()

{
book * bobj ;

bobj -> input () ;

bobj -> output () ;

}